**MINUTES MEETING #1**

**DATE**: Wed 25-01-17 **TIME**: 9:00 **LOCATION**: A212

**ATTENDEES:**

* Heidi Falcon
* George Flude
* Macaulay Mills

**AGENDA TOPICS:**

* Brainstorm game ideas and decide best one
* Attend briefing meeting

**ACTIONS:**

Research design style **TAKEN BY:** Macaulay Mills **DATE DUE:** 30-01-17

Research mechanics **TAKEN BY:** George Flude **DATE DUE:** 30-01-17

Create power point presentation **TAKEN BY:** George Flude **DATE DUE:** 30-01-17

Create game prototype **TAKEN BY:** Heidi Falcon  **DATE DUE:** 30-01-17

**NEXT MEETING:**

Monday 30-01-17 at 1:00pm in A212.